

Ozobot Force Test	Grade 3: Forces Causing Movement
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<h2 style="margin: 0;">Lesson Plan</h2>	Coding Tool	Ozobot
	Cross-curricular	Math – Measurement

<p>Big Ideas</p> <ul style="list-style-type: none"> There are several types of forces that cause movement. Forces cause objects to speed up, slow down, or change direction through direct contact or through interaction at a distance. We can provide the Ozobot with directional commands using coloured line codes, and therefore, students will learn basic coding concepts like cause and effect, critical thinking, and debugging. 	<p>Specific Expectations</p> <ul style="list-style-type: none"> Science - Conduct investigations to determine the effects of increasing or decreasing the amount of force applied to an object. Math - Estimate, measure, and record length, height, and distance, using standard units (i.e., centimetre, metre, kilometre).
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Description
 Students will use Ozobots to determine the effects of increasing or decreasing the amount of force applied to an object. The Ozobot is a small, programmable robot that reads and responds to colours on both paper and digital surfaces.

<p>Materials</p> <ul style="list-style-type: none"> Ozobots Markers Ozobot testing handout Material to push Ruler 	<p>Computational Thinking Skills</p> <ul style="list-style-type: none"> Problem decomposition Abstracting Data ordering Testing and debugging Problem-solving
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Introduction

- Have students make predictions about how a different amount of force can move an object.
- Record predictions.
- Model - Try pushing a heavy object with all your muscle. Try again but not as hard. Does the object move as far?

Action

- Use the Ozobot handout to complete this activity.
- To complete the activity, students must colour the required colour code so that their Ozobots move at different speeds.
- Students place an object of their choice (ping pong ball, *Lego* block, etc.) on the red line at the start spot.
- Ozobots will hit the objects at different speeds causing them to move.
- Students will measure how far the object moves for the different speeds.
- Using the recording sheet, students can record their measurements.
- Discuss: *How far did the object move when it moved at a fast speed? How far did it go when the speed was slower?*

Consolidation/Extension

- Let's try this activity with objects that are heavier or lighter.
- *Use objects around the classroom to test.*

Additional Resources

- Recording sheet (attached)
 - Ozobot Force Sheet (attached)
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